



# Physical Education

## Football Year 3

### Unit Purpose

The unit of work will **explore** how to **apply** the principles of **attack** vs **defence**, with a particular focus on passing and moving and dribbling.

Pupils will learn how to keep **possession** and eventually score in order to win a modified game.

### Inspire Me

**Did you know ...** former professional football Gary Linker never received a yellow card in his career. He played over 460 clubs games and 80 times for England, meaning he was always on his best behaviour!



### Key Success Criteria

- P** Pupils will develop their passing and moving and dribbling skills to outwit their opponents and keep possession of the ball.
- C** Pupils will apply an understanding of where, when and why we pass, move and dribble in order to score points against another team.
- S** Pupils will develop life skills such as respect and communication as they collaborate with others including their opponents.
- W** Pupils will apply their skills while developing confidence as they grow in their ability to show resilience and self motivation.

### Vocabulary for Learning

**Attacker:** We are considered an 'attacker' when we or our team are in possession of the ball. The aim of the game for the attackers is to score, keep possession and score a goal.

**Defender:** We are considered a 'defender' when we are not in possession of the ball. The aim of the game for the defenders is to prevent the opposition from scoring a goal

**Space:** is an open area on the pitch that is unoccupied by a defender or the defending team. The team in possession of the ball need to identify open spaces to move into to enable them to create opportunities to score a goal.

**Possession:** is when we have physical control of the ball. This could be when working individually or as part of a team. It is when we have 'possession' that we can create the opportunity to score a goal.



### Sport Specific Vocabulary

**Free Kick:** A free kick is a method of restarting the game following an offence committed by the opposing side outside of the penalty area.

**Penalty:** A penalty kick is a method of restarting the game following an offence committed by the opposing side inside the penalty area.





# Physical Education

## Communication and Tactics Year 3

### Unit Purpose

The unit of work will **explore** what makes an **effective team** through different problem-solving **challenges**. Throughout the unit, there will be a focus on pupils **developing** their **communication** skills, essential to working within a team to complete the activities.

### Inspire Me

**Did you know...** the on field referee in rugby may need to verbally communicate with the video referee. It is important that information communicated is clear and accurate to ensure the correct decision is made.



### Key Success Criteria

- P** Pupils will work within teams to complete the different problem solving challenges successfully.
- C** Pupils will apply an understanding of what makes an effective team and understand how important their role is within the team.
- S** Pupils will develop life skills such as collaboration and communication as they apply both speaking and listening skills within their teams.
- W** Pupils will develop their ability to remain positive and try their best in every challenge. They will begin to show leadership attributes.



### Vocabulary for Learning

**Communication:** is the method of transferring information from one person or a group to another. Types of communication include: verbal, nonverbal, written and visual.

**Tactics:** Tactics are a carefully planned set of actions that are used by a team or an individual to attaining a certain goal.

**Teamwork:** Teamwork is the combined effort of a group to achieve a goal or complete a task in the most effective and efficient way.

**Strategy:** is a planned set of actions that are used by a team or individual to achieve a long-term goal. We plan a strategy and then use specific tactics to help us achieve our goal.



### Sport Specific Vocabulary

**Attacker:** We are considered an 'attacker' when we or our team are trying to capture the flag. The aim of the game for the attackers is to capture the flag to score a point.

**Defender:** We are considered a 'defender' when we are trying to tag the other team, trying to prevent them from taking a flag.

**Tag:** is the method applied by the defending team to stop the attackers from capturing the flag.

